

Inhaltsverzeichnis

Modul:Convert/wikidata/sandbox

Die Dokumentation für dieses Modul kann unter [Modul:Convert/wikidata/sandbox/Doku](#) erstellt werden

```
-- Functions to access Wikidata for Module:Convert.

local Collection = {}
Collection.__index = Collection
do
    function Collection:add(item)
        if item ~= nil then
            self.n = self.n + 1
            self[self.n] = item
        end
    end
    function Collection:join(sep)
        return table.concat(self, sep)
    end
    function Collection:remove(pos)
        if self.n > 0 and (pos == nil or (0 < pos and pos <= self.n)) then
            self.n = self.n - 1
            return table.remove(self, pos)
        end
    end
    function Collection:sort(comp)
        table.sort(self, comp)
    end
    function Collection.new()
        return setmetatable({n = 0}, Collection)
    end
end

local function strip_to_nil(text)
    -- If text is a non-empty string, return its trimmed content,
    -- otherwise return nothing (empty string or not a string).
    if type(text) == 'string' then
        return text:match('%S.*%s*$')
    end
end

local function frequency_unit(value, unit_table)
    -- For use when converting m to Hz.
    -- Return true, s where s = name of unit's default output unit,
    -- or return false, t where t is an error message table.
    -- However, for simplicity a valid result is always returned.
    local unit
    if unit_table._symbol == 'm' then
        -- c = speed of light in a vacuum = 299792458 m/s
        -- frequency = c / wavelength
    end
end
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        local w = value * (unit_table.scale or 1)
        local f = 299792458 / w -- if w == 0, f = math.huge which works here
        if f >= 1e12 then
            unit = 'THz'
        elseif f >= 1e9 then
            unit = 'GHz'
        elseif f >= 1e6 then
            unit = 'MHz'
        elseif f >= 1e3 then
            unit = 'kHz'
        else
            unit = 'Hz'
        end
    end
    return true, unit or 'Hz'
end

local function wavelength_unit(value, unit_table)
    -- Like frequency_unit but for use when converting Hz to m.
    local unit
    if unit_table._symbol == 'Hz' then
        -- Using 0.9993 rather than 1 avoids rounding which would give results
        -- like converting 300 MHz to 100 cm instead of 1 m.
        local w = 1 / (value * (unit_table.scale or 1)) -- Hz scale is inverted
        if w >= 0.9993e6 then
            unit = 'Mm'
        elseif w >= 0.9993e3 then
            unit = 'km'
        elseif w >= 0.9993 then
            unit = 'm'
        elseif w >= 0.9993e-2 then
            unit = 'cm'
        elseif w >= 0.9993e-3 then
            unit = 'mm'
        else
            unit = 'um'
        end
    end
    return true, unit or 'm'
end

local specials = {
    frequency = { frequency_unit },
    wavelength = { wavelength_unit },
    -----
    -- Following is a removed experiment to show two values as a range
    -- using '-' as the separator.
    -- frequencyrange = { frequency_unit, '-' },
    -- wavelengthrange = { wavelength_unit, '-' },
}

local function make_unit(units, parms, uid)
    -- Return a unit code for convert or nil if unit unknown.
    -- If necessary, add a dummy unit to parms so convert will use it
    -- for the input without attempting a conversion since nothing
    -- useful is available (for example, with unit volt).
    local unit = units[uid]
    if type(unit) ~= 'table' then
        return nil
    end
end

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local ucode = unit.ucode
if ucode and not unit.si then
    return ucode -- a unit known to convert
end
parms.opt_ignore_error = true
ucode = ucode or unit._ucode -- must be a non-empty string
local ukey, utable
if unit.si then
    local base = units[unit.si]
    ukey = base.symbol -- must be a non-empty string
    local n1 = base.name1
    local n2 = base.name2
    if not n1 then
        n1 = ukey
        n2 = n2 or n1 -- do not append 's'
    end
    utable = {
        _symbol = ukey,
        _name1 = n1,
        _name2 = n2,
        link = unit.link or base.link,
        utype = n1,
        prefixes = 1,
    }
else
    ukey = ucode
    utable = {
        symbol = ucode, -- must be a non-empty string
        name1 = unit.name1, -- if nil, uses symbol
        name2 = unit.name2, -- if nil, uses name1..'s'
        link = unit.link, -- if nil, uses name1
        utype = unit.name1 or ucode,
    }
end
utable.scale = 1
utable.default = ''
utable.defkey = ''
utable.linkey = ''
utable.bad_mcode = ''
parms.unittable = { [ukey] = utable }
return ucode
end

local function matches_qualifier(statement, qual)
-- Return:
-- false, nil : if statement does not match specification
-- true, nil : if matches, and statement has no qualifier
-- true, sq : if matches, where sq is the statement's qualifier
-- A match means that no qualifier was specified (qual == nil), or that
-- the statement has a qualifier matching the specification.
-- If a match occurs, the caller needs the statement's qualifier (if any)
-- so statements that duplicate the qualifier are not used, after the first.
-- Then, if convert is showing all values for a property such as the diameter
-- of a telescope's mirror (diameters of primary and secondary mirrors), it
-- will not show alternative values that could in principle be present for the
-- same item (telescope) and property (diameter) and qualifier (primary/secondar
local target = (statement.qualifiers or {}).P518 -- P518 is "applies to part"
if type(target) == 'table' then
    for _, q in ipairs(target) do
        if type(q) == 'table' then

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                local value = (q.datavalue or {}).value
                if value then
                    if qual == nil or qual == value.id then
                        return true, value.id
                    end
                end
            end
        end
    end
end
if qual == nil then
    return true, nil -- only occurs if statement has no qualifier
end
return false, nil -- statement's qualifier is not relevant because statement wi
end

local function get_statements(parms, pid)
    -- Get specified item and return a list of tables with each statement for proper
    -- Each table is of form {statqual=sq, stmt=statement} where sq = statement qual
    -- Statements are in Wikidata's order except that those with preferred rank
    -- are first, then normal rank. Any other rank is ignored.
    local stored = {} -- qualifiers of statements that are first for the qualifier,
    local qid = strip_to_nil(parms.qid) -- nil for current page's item, or an item
    local qual = strip_to_nil(parms.qual) -- nil or id of wanted P518 (applies to p
    local result = Collection.new()
    local entity = mw.wikibase.getEntity(qid)
    if type(entity) == 'table' then
        local statements = (entity.claims or {})[pid]
        if type(statements) == 'table' then
            for _, rank in ipairs({ 'preferred', 'normal' }) do
                for _, statement in ipairs(statements) do
                    if type(statement) == 'table' and rank == statement
                        local is_match, statqual = matches_qualifier(statement, qual)
                        if is_match then
                            result:add({ statqual = statqual, stmt = statement })
                        end
                    end
                end
            end
        end
    end
end

return result
end

local function input_from_property(tdata, parms, pid)
    -- Given that pid is a Wikidata property identifier like 'P123',
    -- return a collection of {amount, ucode} pairs (two strings)
    -- for each matching item/property, or return nothing.
    -----
    -- There appear to be few restrictions on how Wikidata is organized so it is
    -- very likely that any decision a module makes about how to handle data
    -- will be wrong for some cases at some time. This meets current requirements.
    -- For each qualifier (or if no qualifier), if there are any preferred
    -- statements, use them and ignore any normal statements.
    -- For each qualifier, for the preferred statements if any, or for
    -- the normal statements (but not both):
    -- * Accept each statement if it has no qualifier (this will not occur
    --   if qual=x is specified because other code already ensures that in that
    --   case, only statements with a qualifier matching x are considered).
    -- * Ignore any statements after the first if it has a qualifier.
    -- The rationale is that for the diameter at [[South Pole Telescope]], want

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-- convert to show the diameters for both the primary and secondary mirrors
-- if the convert does not specify which diameter is wanted.
-- However, if convert is given the wanted qualifier, only one value
-- (_the_diameter) is wanted. For simplicity/consistency, that is also done
-- even if no qual=x is specified. Unclear what should happen.
-- For the wavelength at [[Nançay Radio Telescope]], want to show all three
-- values, and the values have no qualifiers.
-----

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local result = Collection.new()
local done = {}
local skip_normal
for _, t in ipairs(get_statements(parms, pid)) do
    local statement = t.stmt
    if statement.mainsnak and statement.mainsnak.datatype == 'quantity' then
        local value = (statement.mainsnak.datavalue or {}).value
        if value then
            local amount = value.amount
            if amount then
                amount = tostring(amount) -- in case amount is
                if amount:sub(1, 1) == '+' then
                    amount = amount:sub(2)
                end
                local unit = value.unit
                if type(unit) == 'string' then
                    unit = unit:match('Q%d+$') -- unit item
                    local ucode = make_unit(tdata.wikidata_u
                    if ucode then
                        local skip
                        if t.statqual then
                            if done[t.statqual] then
                                skip = true
                            else
                                done[t.statqual]
                            end
                        else
                            if statement.rank == 'pr
                                skip_normal = tr
                            elseif skip_normal then
                                skip = true
                            end
                        end
                        if not skip then
                            result:add({ amount, uco
                        end
                    end
                end
            end
        end
    end
end
end
end
end
end
end
return result
end

```

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local function input_from_text(tdata, parms, text, insert2)
    -- Given string should be of form "<value><space><unit>" or
    -- "<value1><space>ft<space><value2><space>in" for a special case (feet and inch
    -- Return true if values/units were extracted and inserted, or return nothing.
    text = text:gsub('&nbsp;', ' '):gsub('%s+', ' ')
    local pos = text:find(' ', 1, true)
    if pos then

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-- Leave checking of value to convert which can handle fractions.
local value = text:sub(1, pos - 1)
local uid = text:sub(pos + 1)
if uid:sub(1, 3) == 'ft ' and uid:sub(-3) == ' in' then
    -- Special case for enwiki to allow {{convert|input=5 ft 10+1/2
    insert2(uid:sub(4, -4), 'in')
    insert2(value, 'ft')
else
    insert2(value, make_unit(tdata.wikidata_units, parms, uid) or ui
end
return true
end
end

local function adjustparameters(tdata, parms, index)
-- For Module:Convert, adjust parms (a table of {{convert}} parameters).
-- Return true if successful or return false, t where t is an error message tabl
-- This is intended mainly for use in infoboxes where the input might be
-- <value><space><unit> or
-- <wikidata-property-id>
-- If successful, insert values and units in parms, before given index.
local text = parms.input -- should be a trimmed, non-empty string
local pid = text:match('^P%d+$')
local sep = ','
local special = specials[parms[index]]
if special then
    parms.out_unit = special[1]
    sep = special[2] or sep
    table.remove(parms, index)
end
local function quit()
    return false, pid and { 'cvt_no_output' } or { 'cvt_bad_input', text }
end
local function insert2(first, second)
    table.insert(parms, index, second)
    table.insert(parms, index, first)
end
if pid then
    parms.input_text = '' -- output an empty string if an error occurs
    local result = input_from_property(tdata, parms, pid)
    if result.n == 0 then
        return quit()
    end
    local ucode
    for i, t in ipairs(result) do
        -- Convert requires each input unit to be identical.
        if i == 1 then
            ucode = t[2]
        elseif ucode ~= t[2] then
            return quit()
        end
    end
    local item = ucode
    if item == parms[index] then
        -- Remove specified output unit if it is the same as the Wikidat
        -- For example, {{convert|input=P2044|km}} with property "12 km"
        table.remove(parms, index)
    end
    for i = result.n, 1, -1 do
        insert2(result[i][1], item)
    end
end

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        item = sep
    end
    return true
else
    if input_from_text(tdata, parms, text, insert2) then
        return true
    end
end
return quit()
end

-----
--- List units and check syntax of definitions -----
-----
local specifications = {
    -- seq = sequence in which fields are displayed
    base = {
        title = 'SI base units',
        fields = {
            symbol = { seq = 2, mandatory = true },
            name1  = { seq = 3, mandatory = true },
            name2  = { seq = 4 },
            link   = { seq = 5 },
        },
        noteseq = 6,
        header = '{| class="wikitable"\n!si !!symbol !!name1 !!name2 !!link !!no
item = '|-\n| %s || %s || %s || %s || %s || %s',
        footer = '|}',
    },
    alias = {
        title = 'Aliases for convert',
        fields = {
            ucode = { seq = 2, mandatory = true },
            si    = { seq = 3 },
        },
        noteseq = 4,
        header = '{| class="wikitable"\n!alias !!ucode !!base !!note',
        item = '|-\n| %s || %s || %s || %s',
        footer = '|}',
    },
    known = {
        title = 'Units known to convert',
        fields = {
            ucode = { seq = 2, mandatory = true },
            label = { seq = 3, mandatory = true },
        },
        noteseq = 4,
        header = '{| class="wikitable"\n!qid !!ucode !!label !!note',
        item = '|-\n| %s || %s || %s || %s',
        footer = '|}',
    },
    unknown = {
        title = 'Units not known to convert',
        fields = {
            ucode = { seq = 2, mandatory = true },
            si    = { seq = 3 },
            name1 = { seq = 4 },
            name2 = { seq = 5 },
            link  = { seq = 6 },
            label = { seq = 7, mandatory = true },
        },
    },
}

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    },
    noteseq = 8,
    header = '{| class="wikitable"\n!qid !!_ucode !!base !!name1 !!name2 !!t
    item = '|-\n|%s ||%s ||%s ||%s ||%s ||%s ||%s ||%s',
    footer = '|}',
  },
}

local function listunits(tdata, ulookup)
  -- For Module:Convert, make wikitext to list the built-in Wikidata units.
  -- Return true, wikitext if successful or return false, t where t is an
  -- error message table. Currently, an error return never occurs.
  -- The syntax of each unit definition is checked and a note is added if
  -- a problem is detected.
  local function safe_cells(t)
    -- This is not currently needed, but in case definitions ever use wikite
    -- like '[[kilogram|kg]]', escape the text so it works in a table cell.
    local result = {}
    for i, v in ipairs(t) do
      if v:find('|', 1, true) then
        v = v:gsub('(%[[^%[[^%]]-)|(.-%]%)', '%1\0%2') -- repl
        v = v:gsub('|', '&#124;') -- esca
        v = v:gsub('%z', '|') -- rest
      end
      result[i] = v:gsub('{', '&#123;') -- escape '
    end
    return unpack(result)
  end
  local wdunits = tdata.wikidata_units
  local speckkeys = { 'base', 'alias', 'unknown', 'known' }
  for _, sid in ipairs(speckkeys) do
    specifications[sid].units = Collection.new()
  end
  local keys = Collection.new()
  for k, v in pairs(wdunits) do
    keys:add(k)
  end
  table.sort(keys)
  local note_count = 0
  for _, key in ipairs(keys) do
    local unit = wdunits[key]
    local ktext, sid
    if key:match('^Q%d+$') then
      ktext = '[[d: .. key .. '| .. key .. '|]]'
      if unit.ucode then
        sid = 'known'
      else
        sid = 'unknown'
      end
    end
    elseif unit.ucode then
      ktext = key
      sid = 'alias'
    else
      ktext = key
      sid = 'base'
    end
    local result = { ktext }
    local spec = specifications[sid]
    local fields = spec.fields
    local note = Collection.new()

```

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    for k, v in pairs(unit) do
        if fields[k] then
            local seq = fields[k].seq
            if result[seq] then
                note:add('duplicate ' .. k) -- cannot happen si
            else
                result[seq] = v
            end
        else
            note:add('invalid ' .. k)
        end
    end
end
for k, v in pairs(fields) do
    local value = result[v.seq]
    if value then
        if k == 'si' and not wdunits[value] then
            note:add('need si ' .. value)
        end
        if k == 'label' then
            local wdl = mw.wikibase.getLabel(key)
            if wdl ~= value then
                note:add('label changed to ' .. tostring
            end
        end
    else
        result[v.seq] = ''
        if v.mandatory then
            note:add('missing ' .. k)
        end
    end
end
end
local text
if note.n > 0 then
    note_count = note_count + 1
    text = '*' .. note:join('<br />')
end
result[spec.noteseq] = text or ''
spec.units:add(result)
end
local results = Collection.new()
if note_count > 0 then
    local text = note_count .. (note_count == 1 and ' note' or ' notes')
    results:add("''''Search for * to see " .. text .. "''''\n")
end
for _, sid in ipairs(speckey) do
    local spec = specifications[sid]
    results:add("'''' " .. spec.title .. "''''")
    results:add(spec.header)
    local fmt = spec.item
    for _, unit in ipairs(spec.units) do
        results:add(string.format(fmt, safe_cells(unit)))
    end
    results:add(spec.footer)
end
return true, results:join('\n')
end
return { _adjustparameters = adjustparameters, _listunits = listunits }

```