Modul:MultiReplace

Vorlage:Lua Vorlage:For2 Replaces matches of multiple patterns in a given string with given replacements. For each replacement instance, the pattern matching **at the lowest position** is chosen. If there are multiple such patterns, then the one specified earliest in the pattern list is chosen.

Usage

```
Vorlage:((MultiReplace|input|plain=yes (optional)|pattern1| replacement1|pattern2|repl
```

If `plain=yes` is specified, then the patterns and replacements are treated as plain text, otherwise as Lua Unicode patterns.

```
p = {}

local function MultiReplace(args)
        local input = args[1] or "{{{1}}}"
        local plain = args.plain == "yes"

        local i = 1
        local changeList = {}
        while args[i * 2] do
                local change = {pattern = args[i * 2], repl = args[i * 2 + 1]}
                if not change.repl then
                        return require('Module:Error').error{
                                'MultiReplace: Unpaired argument: <code>' .. (i *
                        }
                end
                changeList[i] = change
                i = i + 1
        end

        local matchList = {}
        local pos = 1
        local len = mw.ustring.len(input)
        local result = ""
        while pos <= len do
                local bestStart = len + 1
                local bestStop = len
                local bestChange
                for _, change in ipairs(changeList) do
                        local start, stop = mw.ustring.find(input, change.patter
                        if start and (start < bestStart) then
                                bestStart = start
                                bestStop = stop
                                bestChange = change
                        end
                end
                result = result .. mw.ustring.sub(input, pos, bestStart - 1)
                if bestChange then
                        local fragment = mw.ustring.sub(input, bestStart, bestSt
                        result = result .. (plain and bestChange.repl or
                                mw.ustring.gsub(fragment, bestChange.pattern, bes
                end
```

```
                pos = bestStop + 1
        end
        return result
end

function p.main(frame, ...)
        local args =
                type(frame) ~= 'table' and {frame, ...} or
                type(frame.args) ~= 'table' and frame or
                frame.args[1] and frame.args or
                frame:getParent().args
        return MultiReplace(args)
end

return p
```