



Inhaltsverzeichnis

Modul:Navbox

Vorlage:Lua Vorlage:Uses TemplateStyles Vorlage:Lua sidebar

This module implements the [Vorlage:TI](#) template. Please see the [template page](#) for usage instructions.

Tracking/maintenance categories

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```
local p = {}
local navbar = require('Module:Navbar')._navbar
local cfg = mw.loadData('Module:Navbox/configuration')
local getArgs -- lazily initialized
local args
local format = string.format

local function striped(wikitext, border)
    -- Return wikitext with markers replaced for odd/even striping.
    -- Child (subgroup) navboxes are flagged with a category that is removed
    -- by parent navboxes. The result is that the category shows all pages
    -- where a child navbox is not contained in a parent navbox.
    local orphanCat = cfg.category.orphan
    if border == cfg.keyword.border_subgroup and args[cfg.arg.orphan] ~= cfg
        -- No change; striping occurs in outermost navbox.
        return wikitext .. orphanCat
    end
    local first, second = cfg.class.navbox\_odd\_part, cfg.class.navbox\_even\_part
    if args\[cfg.arg.evenodd\] then
        if args\[cfg.arg.evenodd\] == cfg.keyword.evenodd\\_swap then
            first, second = second, first
        else
            first = args\[cfg.arg.evenodd\]
            second = first
        end
    end
    local changer
    if first == second then
        changer = first
    else
        local index = 0
        changer = function (code)
            if code == '0' then
                -- Current occurrence is for a group before a new
                -- Set it to first as a valid although pointless
                -- The next occurrence will be the first row after
                -- in a subgroup and will also be first.
                index = 0
                return first
            end
        end
    end
end
```

```

        index = index + 1
        return index % 2 == 1 and first or second
    end
end
local regex = orphanCat:gsub('([%[%]])', '%%%1')
return (wikitext:gsub(regex, '):gsub(cfg.marker.regex, changer)) -- () c
end

local function processItem(item, nowrapitems)
    if item:sub(1, 2) == '{|' then
        -- Applying nowrap to lines in a table does not make sense.
        -- Add newlines to compensate for trim of x in |parm=x in a temp
        return '\n' .. item .. '\n'
    end
    if nowrapitems == cfg.keyword.nowrapitems_yes then
        local lines = {}
        for line in (item .. '\n'):gmatch('([^\n]*)\n') do
            local prefix, content = line:match('^([*:#]+)%s*(.*)')
            if prefix and not content:match(cfg.pattern.nowrap) then
                line = format(cfg.nowrap_item, prefix, content)
            end
            table.insert(lines, line)
        end
        item = table.concat(lines, '\n')
    end
    if item:match('^[*:#]') then
        return '\n' .. item .. '\n'
    end
    return item
end

end

-- we will want this later when we want to add tstyles for hlist/plainlist
local function has_navbar()
    return args[cfg.arg.navbar] ~= cfg.keyword.navbar_off
        and args[cfg.arg.navbar] ~= cfg.keyword.navbar_plain
        and (
            args[cfg.arg.name]
            or mw.getCurrentFrame():getParent():getTitle():gsub(cfg.p
                ~= cfg.pattern.navbox
        )
end

local function renderNavBar(titleCell)
    if has_navbar() then
        titleCell:wikitext(navbar{
            [cfg.navbar.name] = args[cfg.arg.name],
            [cfg.navbar.mini] = 1,
            [cfg.navbar.fontstyle] = (args[cfg.arg.basestyle] or '')
                (args[cfg.arg.titlestyle] or '') ..
                ';background:none transparent;border:none;box-sha
        })
    end
end

end

local function renderTitleRow(tbl)
    if not args[cfg.arg.title] then return end

    local titleRow = tbl:tag('tr')

    local titleCell = titleRow:tag('th'):attr('scope', 'col')

    local titleColspan = 2
    if args[cfg.arg.imageleft] then titleColspan = titleColspan + 1 end
end
```

```
    if args[cfg.arg.image] then titleColspan = titleColspan + 1 end

    titleCell
      :cssText(args[cfg.arg.basestyle])
      :cssText(args[cfg.arg.titlestyle])
      :addClass(cfg.class.navbox_title)
      :attr('colspan', titleColspan)

    renderNavBar(titleCell)

    titleCell
      :tag('div')
        -- id for aria-labelledby attribute
        :attr('id', mw.uri.anchorEncode(args[cfg.arg.title]))
        :addClass(args[cfg.arg.titleclass])
        :css('font-size', '114%')
        :css('margin', '0 4em')
        :wikitext(processItem(args[cfg.arg.title]))
  end

local function getAboveBelowColspan()
  local ret = 2
  if args[cfg.arg.imageleft] then ret = ret + 1 end
  if args[cfg.arg.image] then ret = ret + 1 end
  return ret
end

local function renderAboveRow(tbl)
  if not args[cfg.arg.above] then return end

  tbl:tag('tr')
    :tag('td')
      :addClass(cfg.class.navbox_abovebelow)
      :addClass(args[cfg.arg.aboveclass])
      :cssText(args[cfg.arg.basestyle])
      :cssText(args[cfg.arg.abovestyle])
      :attr('colspan', getAboveBelowColspan())
      :tag('div')
        -- id for aria-labelledby attribute, if no title
        :attr('id', args[cfg.arg.title] and nil or mw.uri.anchorEncode(args[cfg.arg.title]))
        :wikitext(processItem(args[cfg.arg.above], args[cfg.arg.title]))
  end

local function renderBelowRow(tbl)
  if not args[cfg.arg.below] then return end

  tbl:tag('tr')
    :tag('td')
      :addClass(cfg.class.navbox_abovebelow)
      :addClass(args[cfg.arg.belowclass])
      :cssText(args[cfg.arg.basestyle])
      :cssText(args[cfg.arg.belowstyle])
      :attr('colspan', getAboveBelowColspan())
      :tag('div')
        :wikitext(processItem(args[cfg.arg.below], args[cfg.arg.title]))
  end

local function renderListRow(tbl, index, listnum, listnums_size)
  local row = tbl:tag('tr')

  if index == 1 and args[cfg.arg.imageleft] then
    row
      :tag('td')
        :addClass(cfg.class.noviewer)
  end
end
```

```
                :addClass(cfg.class.navbox_image)
                :addClass(args[cfg.arg.imageclass])
                :css('width', '1px') -- Minimize width
                :css('padding', '0 2px 0 0')
                :cssText(args[cfg.arg.imageleftstyle])
                :attr('rowspan', listnums_size)
                :tag('div')
                    :wikitext(processItem(args[cfg.arg.image], listnum))
end

local group_and_num = format(cfg.arg.group_and_num, listnum)
local groupstyle_and_num = format(cfg.arg.groupstyle_and_num, listnum)
if args[group_and_num] then
    local groupCell = row:tag('th')

    -- id for aria-labelledby attribute, if lone group with no title
    if listnum == 1 and not (args[cfg.arg.title] or args[cfg.arg.above])
        groupCell
            :attr('id', mw.uri.anchorEncode(args[cfg.arg.group_and_num]))
    end

    groupCell
        :attr('scope', 'row')
        :addClass(cfg.class.navbox_group)
        :addClass(args[cfg.arg.groupclass])
        :cssText(args[cfg.arg.basestyle])
        -- If groupwidth not specified, minimize width
        :css('width', args[cfg.arg.groupwidth] or '1%')

        groupCell
            :cssText(args[cfg.arg.groupstyle])
            :cssText(args[groupstyle_and_num])
            :wikitext(args[group_and_num])
    end

    local listCell = row:tag('td')

    if args[group_and_num] then
        listCell
            :addClass(cfg.class.navbox_list_with_group)
    else
        listCell:attr('colspan', 2)
    end

    if not args[cfg.arg.groupwidth] then
        listCell:css('width', '100%')
    end

    local rowstyle -- usually nil so cssText(rowstyle) usually adds nothing
    if index % 2 == 1 then
        rowstyle = args[cfg.arg.oddstyle]
    else
        rowstyle = args[cfg.arg.evenstyle]
    end

    local list_and_num = format(cfg.arg.list_and_num, listnum)
    local listText = args[list_and_num]
    local oddEven = cfg.marker.oddeven
    if listText:sub(1, 12) == '</div><table' then
        -- Assume list text is for a subgroup navbox so no automatic stripping
        oddEven = listText:find(cfg.pattern.navbox_title) and cfg.marker
    end

    local liststyle_and_num = format(cfg.arg.liststyle_and_num, listnum)
```

```
local listclass_and_num = format(cfg.arg.listclass_and_num, listnum)
listCell
    :css('padding', '0')
    :cssText(args[cfg.arg.liststyle])
    :cssText(rowstyle)
    :cssText(args[liststyle_and_num])
    :addClass(cfg.class.navbox_list)
    :addClass(cfg.class.navbox_part .. oddEven)
    :addClass(args[cfg.arg.listclass])
    :addClass(args[listclass_and_num])
    :tag('div')
        :css('padding',
            (index == 1 and args[cfg.arg.listlpadding]) or a
        )
        :wikitext(processItem(listText, args[cfg.arg.nowrapitems]
end
if index == 1 and args[cfg.arg.image] then
    row
        :tag('td')
            :addClass(cfg.class.noviewer)
            :addClass(cfg.class.navbox_image)
            :addClass(args[cfg.arg.imageclass])
            :css('width', '1px') -- Minimize width
            :css('padding', '0 0 0 2px')
            :cssText(args[cfg.arg.imagestyle])
            :attr('rowspan', listnums_size)
            :tag('div')
                :wikitext(processItem(args[cfg.arg.image]
        end
    end
end

-- uses this now to make the needHlistCategory correct
-- to use later for when we add list styles via navbox
local function has_list_class(htmlclass)
    local class_args = { -- rough order of probability of use
        cfg.arg.bodyclass, cfg.arg.listclass, cfg.arg.aboveclass,
        cfg.arg.belowclass, cfg.arg.titleclass, cfg.arg.navboxclass,
        cfg.arg.groupclass, cfg.arg.imageclass
    }
    local patterns = {
        '^' .. htmlclass .. '$',
        '%s' .. htmlclass .. '$',
        '^' .. htmlclass .. '%s',
        '%s' .. htmlclass .. '%s'
    }
    for _, arg in ipairs(class_args) do
        for _, pattern in ipairs(patterns) do
            if mw.ustring.find(args[arg] or '', pattern) then
                return true
            end
        end
    end
    return false
end

local function needsHorizontalLists(border)
    if border == cfg.keyword.border_subgroup or args[cfg.arg.tracking] == cfg
    return false
end
return not has_list_class(cfg.pattern.hlist) and not has_list_class(cfg.p

local function hasBackgroundColors()
```

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        for _, key in ipairs({cfg.arg.titlestyle, cfg.arg.groupstyle,
            cfg.arg.basestyle, cfg.arg.abovestyle, cfg.arg.belowstyle}) do
            if tostring(args[key]):find('background', 1, true) then
                return true
            end
        end
    end
    return false
end

local function hasBorders()
    for _, key in ipairs({cfg.arg.groupstyle, cfg.arg.basestyle,
        cfg.arg.abovestyle, cfg.arg.belowstyle}) do
        if tostring(args[key]):find('border', 1, true) then
            return true
        end
    end
    return false
end

local function isIllegible()
    local styleratio = require('Module:Color contrast')._styleratio
    for key, style in pairs(args) do
        if tostring(key):match(cfg.pattern.style) then
            if styleratio{mw.text.unstripNowiki(style)} < 4.5 then
                return true
            end
        end
    end
    return false
end

local function getTrackingCategories(border)
    local cats = {}
    if needsHorizontalLists(border) then table.insert(cats, cfg.category.horizontal)
    if hasBackgroundColors() then table.insert(cats, cfg.category.background)
    if isIllegible() then table.insert(cats, cfg.category.illegible) end
    if hasBorders() then table.insert(cats, cfg.category.borders) end
    return cats
end

local function renderTrackingCategories(builder, border)
    local title = mw.title.getCurrentTitle()
    if title.namespace ~= 10 then return end -- not in template space
    local subpage = title.subpageText
    if subpage == cfg.keyword.subpage_doc or subpage == cfg.keyword.subpage_s
        or subpage == cfg.keyword.subpage_testcases then return end

    for _, cat in ipairs(getTrackingCategories(border)) do
        builder:wikitext('[[Category:' .. cat .. ']]')
    end
end

local function renderMainTable(border, listnums)
    local tbl = mw.html.create('table')
        :addClass(cfg.class.nowraplinks)
        :addClass(args[cfg.arg.bodyclass])

    local state = args[cfg.arg.state]
    if args[cfg.arg.title] and state ~= cfg.keyword.state_plain and state ~=
        if state == cfg.keyword.state_collapsed then
            state = cfg.class.collapsed
        end
    end
    tbl
        :addClass(cfg.class.collapsible)
```

```

        :addClass(state or cfg.class.autocollapse)
    end

tbl:css('border-spacing', 0)
if border == cfg.keyword.border_subgroup or border == cfg.keyword.border_
tbl
        :addClass(cfg.class.navbox_subgroup)
        :cssText(args[cfg.arg.bodystyle])
        :cssText(args[cfg.arg.style])
else -- regular navbox - bodystyle and style will be applied to the wrap
tbl
        :addClass(cfg.class.navbox_inner)
        :css('background', 'transparent')
        :css('color', 'inherit')
end
tbl:cssText(args[cfg.arg.innerstyle])

renderTitleRow(tbl)
renderAboveRow(tbl)
local listnums_size = #listnums
for i, listnum in ipairs(listnums) do
    renderListRow(tbl, i, listnum, listnums_size)
end
renderBelowRow(tbl)

return tbl
end

local function add_navbox_styles()
    local frame = mw.getCurrentFrame()
    -- This is a lambda so that it doesn't need the frame as a parameter
    local function add_user_styles(templatestyles)
        if templatestyles and templatestyles ~= '' then
            return frame:extensionTag{
                name = 'templatestyles', args = { src = templatestyles }
            }
        end
        return ''
    end
end

-- get templatestyles. load base from config so that Lua only needs to do
-- the work once of parser tag expansion
local base_templatestyles = cfg.templatestyles
local templatestyles = add_user_styles(args[cfg.arg.templatestyles])
local child_templatestyles = add_user_styles(args[cfg.arg.child_templates])

-- The 'navbox-styles' div exists for two reasons:
-- 1. To wrap the styles to work around T200206 more elegantly. Instead
-- of combinatorial rules, this ends up being linear number of CSS ru
-- 2. To allow MobileFrontend to rip the styles out with 'nomobile' such
-- they are not dumped into the mobile view.
return mw.html.create('div')
        :addClass(cfg.class.navbox_styles)
        :addClass(cfg.class.nomobile)
        :wikitext(base_templatestyles .. templatestyles .. child_templatestyles)
        :done()
end

function p._navbox(navboxArgs)
    args = navboxArgs
    local listnums = {}

    for k, _ in pairs(args) do
        if type(k) == 'string' then

```

```
        local listnum = k:match(cfg.pattern.listnum)
        if listnum then table.insert(listnums, tonumber(listnum))
    end
end
table.sort(listnums)

local border = mw.text.trim(args[cfg.arg.border] or args[1] or '')
if border == cfg.keyword.border_child then
    border = cfg.keyword.border_subgroup
end

-- render the main body of the navbox
local tbl = renderMainTable(border, listnums)

local res = mw.html.create()
-- render the appropriate wrapper for the navbox, based on the border pa

if border == cfg.keyword.border_none then
    res:node(add_navbox_styles())
    local nav = res:tag('div')
        :attr('role', 'navigation')
        :node(tbl)
    -- aria-labelledby title, otherwise above, otherwise lone group
    if args[cfg.arg.title] or args[cfg.arg.above] or (args[cfg.arg.g
        and not args[cfg.arg.group2]) then
        nav:attr(
            'aria-labelledby',
            mw.uri.anchorEncode(
                args[cfg.arg.title] or args[cfg.arg.above
            )
        )
    else
        nav:attr('aria-label', cfg.aria_label)
    end
elseif border == cfg.keyword.border_subgroup then
    -- We assume that this navbox is being rendered in a list cell of
    -- parent navbox, and is therefore inside a div with padding:0em
    -- We start with a </div> to avoid the padding being applied, and
    -- end add a <div> to balance out the parent's </div>
    res
        :wikitext('</div>')
        :node(tbl)
        :wikitext('<div>')
else
    res:node(add_navbox_styles())
    local nav = res:tag('div')
        :attr('role', 'navigation')
        :addClass(cfg.class.navbox)
        :addClass(args[cfg.arg.navboxclass])
        :cssText(args[cfg.arg.bodystyle])
        :cssText(args[cfg.arg.style])
        :css('padding', '3px')
        :node(tbl)
    -- aria-labelledby title, otherwise above, otherwise lone group
    if args[cfg.arg.title] or args[cfg.arg.above]
        or (args[cfg.arg.group1] and not args[cfg.arg.group2]) th
        nav:attr(
            'aria-labelledby',
            mw.uri.anchorEncode(args[cfg.arg.title] or args[
        )
    else
        nav:attr('aria-label', cfg.aria_label)
    end
end
end
```



```
        if (args[cfg.arg.nocat] or cfg.keyword.nocat_false):lower() == cfg.keyword
            renderTrackingCategories(res, border)
        end
        return striped(tostring(res), border)
    end

function p.navbox(frame)
    if not getArgs then
        getArgs = require('Module:Arguments').getArgs
    end
    args = getArgs(frame, {wrappers = {cfg.pattern.navbox}})

    -- Read the arguments in the order they'll be output in, to make referenc
    -- number in the right order.
    local
        _ = args[cfg.arg.title]
        _ = args[cfg.arg.above]
    -- Limit this to 20 as covering 'most' cases (that's a SWAG) and because
    -- iterator approach won't work here
    for i = 1, 20 do
        _ = args[format(cfg.arg.group_and_num, i)]
        _ = args[format(cfg.arg.list_and_num, i)]
    end
    _ = args[cfg.arg.below]

    return p._navbox(args)
end

return p
```